

## TAN TECK WENG

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### CAREER OBJECTIVES

To apply and develop my creative skills in challenging and rewarding roles, and to work in a team environment of similarly dedicated people.

### EMPLOYMENT HISTORY

#### 10Fold 2011

Intern. Website, logo and print design, Flash animation, illustration.

#### Saltree Creative

Package artwork, promotional illustration.

#### Junglecat Films 2009–2010

Environment concept art, background art, 3D modelling.

#### Zactoons 2008

Flash animation from thumbnails and scripts.  
Creation of animation rigs from model sheets.

#### ZZ Productions 2007–09

Production of storyboards from scripts and thumbnails for public service and advertisements, incorporating 2D hand drawn and 3D modelled elements.

#### Blue Stone Films 2007

Advertising storyboards.

#### Raging Pixel 2006

Concept art and storyboarding.

#### Excalibur Productions 2006

Lead Artist/Animator. Film direction, project scheduling, day to day management of animation and art crew. Animation, modelling, lighting, compositing green screen and CGI, storyboarding, colour tests, deliverables compilation.

#### Film and Television Institute 2005–2006

Sessional lecturer. Teaching of Flash animation techniques and general animated film production in the Diploma level and short course programs.

#### Bienalle of Electronics Art Perth 2003–2004

Website development. Developing the visual look and managing the content for the Bienalle's website.

#### Perth Institute of Contemporary Art 2002–2004

Docent. Providing visitors with information about artworks. Ensure safety of visitors and artworks on site.

### EDUCATION/QUALIFICATIONS

2010 Cert IV in Graphic Design, Shillington College, Melbourne.

2004 Diploma of Animation, Film and Television Institute, Fremantle.

2002 Bachelor of Arts(Hons.), Curtin University of Technology, Perth.

#### Short Courses

Matte Painting, CGWorkshops

Fume FX–Hollywood Digital Pyrotechnics, CGWorkshops

Character Modelling, CGWorkshops.

Movement for Animators, Film and Television Institute

Voice Acting for Animators, Film and Television Institute

### PERSONAL

#### Film Skills

Production process, managing productions schedules, animation, storyboarding, scriptwriting.

#### Programs:

Design: Indesign

3D: 3D Studio Max, Maya, Motionbuilder, Zbrush

2D: Corel Painter, Photoshop, Illustrator, Flash

Compositing: After Effects, Combustion

#### Art:

Illustration, design, sculpting, painting, life drawing, model making.

#### Interests:

Illustration, design, contemporary art, fitness, game design, music, nature, LEGO collecting, comics, books.

#### Professional Associations:

ScreenHub, AGDA